

An aerial photograph of Antarctica, showing the continent's rugged terrain and ice formations. A semi-transparent map of the continent is overlaid on the image, highlighting the geographical features. The map is rendered in shades of white and light blue, contrasting with the darker, more textured background of the actual landscape.

## SOLVEIG IS AN ECOSYSTEM.

EVERYONE WHO ENTERS IMPACTS ITS ECOLOGY.

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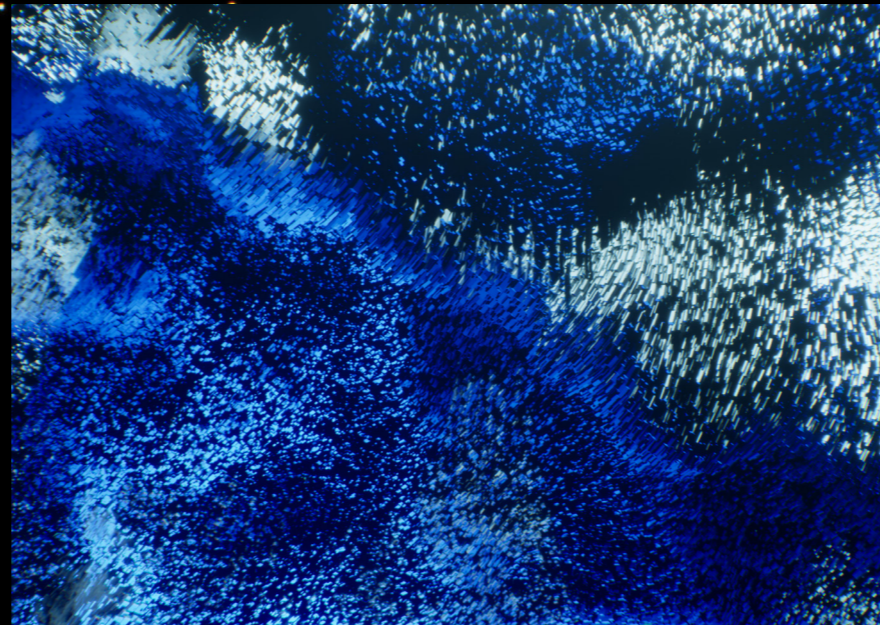
In Antarctica, penguins cluster for warmth, performing intricate choreography allowing them to share resources and survive in an extreme climate. The penguins' social design patterns are the blueprint for Solveig.

Solveig's 12-part architecture traces an annual Antarctic cycle, set within the grand composition of geological time. Scientific data and phenomenological information are transformed into sound, music, light, image. Emerging from darkness and vibration, through poetic inferences of moon collisions, auroras, penguins huddling & hatching, Solveig shifts incrementally, conjuring the deep-time experiences of the continent and illuminating a non-Anthropocene perspective of this alluring wilderness.

## SOLVEIG IS:

- an ecosystem of memory, ice and flux, inspired by the fugitive terrain of Antarctica
- an ambitious interdisciplinary collaboration between practitioners including Genevieve Lacey, Paul Grabowsky, William Barton, Max De Wardener and Daniel Herskedal (music), Amos Gebhardt (visual art), Steven Chown (science)
- an integrated audio-visual dialogue between acoustic and manipulated sound, light and image
- a durational live performance experience for large galleries or unconventional performance spaces (installation season and performance lengths are determined in consultation with the presenter)
- a host of online resources reflecting and expanding the creative work, sharing diverse knowledge systems, and continuing the impact after the artwork has gone

## SOLVEIG CREATIVE TEAM



**Amos Gebhardt** | they/them | visual artist — creates cinematic works exploring their interest in mapping both human and non-human narratives. Techniques of collage, dance, slow motion and time lapse frame large-scale, multi-screen video installations and photographs that examine intersections between culture, nature and the body.

**David Hayes** | he/him | technical production — creative director and co-founder of *ion*, a creative studio that builds bespoke, innovative and specialised software that is used by thousands, and experienced by millions.

**Jim Atkins** | he/him | sound designer — over 40 years' experience across live music, sound installations, recording and broadcasting.

**Steven Chown** | he/him | scientist — research interests cover the biology and conservation of Antarctic systems with particular emphasis on science and conservation policy in the region. Director of [Securing Antarctica's Environmental Future](#), School of Biological Sciences at Monash University and president of [Scientific Committee on Antarctic Research](#) (SCAR).

**Genevieve Lacey** | she/her | concept, composer, contrabass — creates sanctuaries in sound using found and environmental sounds as well as newly composed material. The practice of listening is central to her work, which is always created collaboratively.

**Paul Grabowsky** | he/him | composer & pianist — works across film, theatre and live music, specialising in projects that employ the technical languages of improvised music in cross-cultural and interdisciplinary contexts.

**William Barton** | he/him | composer, didgeridoo & voice — born in Mt Isa and taught by his uncle, an elder of the Wanyji, Lardil and Kalkadunga tribes of Queensland, William is widely recognised as one of Australia's finest didgeridoo players and composers.

**Daniel Herskedal** | he/him | composer & tuba — virtuoso instrumentalist working in live and synchronised contexts. Signed to British label Edition Records.

**Max de Wardener** | he/him | composer & electronics — works in contrasting musical environments, from film scores and classical commissions to performing at electronic music festivals to inventing and building instruments.

**Ruth Little** | she/her | dramaturg — work has encompassed national arts organisations, remote rural communities, site-specific production and large and small-scale exhibitions and expeditions across three continents.

**Marianne Lumholdt** | she/her | graphic design — a partner in the collaborative design practice *Mar Mar Co. Studio*, her work includes art direction, identities, exhibitions, signage, packaging, publications and digital.

**Katrina Duncan** | she/her | impact producer — over 40 years' experience of arts management and consultancy across many performing art forms. Specialises in engagement with diverse communities.

**Martel Ollerenshaw** | she/her | producer — her company *Arts & Parts* devises and produces pioneering arts projects, with a particular emphasis on music and interdisciplinary work, created by adventurous artists.



ARTS & PARTS



TOLARNO GALLERIES

